

Lake Union Park Development

Community Participation – Public Meetings

Below are summaries and notes from five public meetings held for this Pro Parks project during the time period of November 20, 2002 through November 16, 2004.

November 16, 2004 - Public Meeting:

The final design drawings were reviewed and the supplemental environmental impact statement was discussed

> [notes](#) (PDF)

May 14, 2003 – Public Meeting:

The design team presented a preferred configuration for the park plan and new illustrative images of the park. This refined plan responded to public comments, previous meeting ideas, Project Advisory Team direction, and better information about proposed adjacent property and transportation improvements.

Inclusion of the canal connecting WW#3 and WW#4 in the final proposed park plan is unresolved. Underground soils investigations, now underway, are needed to determine if it will be safe and cost effective to construct this element. Since the entire site of the park is built on layers of undocumented fill, there are concerns that contaminated soils, or other impediments would make construction of a canal cost prohibitive, and possibly permits could not be issued.

The plan addresses previous concerns about vehicular and pedestrian circulation during special events, provides for future expansion of the Armory to accommodate a Maritime Heritage Museum, allows for better east-west movement south of WW #4, and increases the presence of boat restoration organizations near Valley Street by locating new workshops and exhibits at the southeast corner of the park. The presentation concluded with images of different building and plant materials that could be incorporated into the park and one sequence for phasing park development.

March 26, 2003 – Public Meeting:

The design team summarized the small group site framework discussions from the previous meeting. They used the responses from the previous meeting and additional research to create a pallet of site elements and grouped them into three possible “configurations” for the park.

The proposed site elements included a canal between WW#3 and WW#4, a variety of slope and water edge treatments for the canal, a raised earth amphitheater, a terraced bulkhead edge at the north end of the park, a pond with islands of trees and a surface walkway, areas of tall grasses, a large plaza along Valley Street shaded by a canopy of trees, a pedestrian bridge across WW#3, terraced slopes and pathways along Westlake, a perched wetland for on-site storm water treatment, and different interim parking lot configurations.

Public comment on the organization and appropriateness of specific elements helped refine the plan. The public discussion also revealed several other items and possibilities for inclusion into the park.

December 18, 2002 - Public Meeting:

The project designers presented site analysis and development issue boards in a formal presentation. Each board was also discussed in small groups, and the summarized for the entire group at the end of the meeting. The meeting focused on gathering information to guide the development of three alternative schematic concepts for the park.

November 20, 2002 - Public Open House:

Seattle Parks staff hosted an open house to introduce the design team and present site analysis boards to the public. The intent of the event was to refresh the public about the park master plan and allow informal discussions about park the development.

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